

# Comments

## Description

Everyone knows that lots and lots of comments make for great code.

Well...actually that's not true.

In any case, we are going to count comments in programs written in a new language: C' (pronounced C prime).

In this language, comments take two forms.

- Type-1: Beginning with two slashes (`//`), and ending with a new line, or end-of-file.
- Type-2: Beginning with a slash and asterisk (`/*`), and ending with an asterisk and a slash (`*/`).

Comments are found by starting at the beginning of the program and moving forward. An opening comment token can be anywhere except inside another comment. Once a comment begins, it is terminated only by the ending sequence for that same type.

For instance,

```
/* */ hello
```

is a single type-1 comment, since it began with `//` and it can only end with a new line or end-of-file.

Likewise,

```
/** a  
// b  
*/ c
```

is a single type-2 comment, since it began with `/*` and can only end with `*/`.

Given source code, how many comments of each type are present?

## Input

Source code consisting of at most 5000 characters. The code will be legal according to the rules earlier (i.e. it will not have unclosed comments).

## Output

The number of type-1 comments and the number of type-2 comments. Separate these answers by whitespace.

### Input

```
/* */ hello
```

### Output

```
1 0
```

### Input

```
/**  
* @return whether program halts  
*/
```

```
int doesItHalt(void (*program)()) {  
    return 1; //remember: big picture perspective  
}
```

## Output

1 1

## Input

```
int f(int a, int *b) {  
    char *t = "//yeah, this isn't C";  
    return a /*b *//*c  
    ;  
}
```

## Output

2 1