

Good Sequence

It is good to have an auspicious start to any event. The Kruzade OPC team felt that online coding event should

also have an auspicious start. As a mark of auspiciousness, we define good sequence as follows: A good number is defined as a non-negative number that has an odd number of 1s in its binary expansion (that is when the decimal number is converted to base 2).

for eg.

1=1 num of 1s in binary equiv=1 (odd) so, 1 is a good number

2=10 num of 1s in binary equiv=1 (odd) so, 2 is a good number

3=11 num of 1s in binary equiv=2 (even) so, 3 is not a good number

The good sequence is the collection of good numbers.

The good sequence goes like this:

1, 2, 4, 7, 8, 11, 13, 14, 16, 19...

You have been hired to find out the n th good number in the sequence.

Input

First line contains an integer T , representing the number of test-cases. Then T lines follow each containing one integer n , $1 \leq n \leq 500$.

Output

For each test case output on a line the n th good number in the sequence.

Example

Input:

3
10
5
20

Output:

19
8
38